



Angelo Poole

Software Developer



CAREER OBJECTIVES

I am a Software Developer with a penchant for design and functionality. I am passionate about enhancing user experience and maximizing user interface.

SPECIALIZATIONS

Programming Languages

JavaScript (ES6), TypeScript, HTML, CSS/SASS, SQL, Ruby, Python, AppleScript

Libraries & Frameworks

React.js, Redux, Express.js, Node.js, RubyOnRails, Gatsby, Material-ui

Tools & Platforms

Git, Netlify, Heroku, FireBase, Webpack, Docker, WebAssembly

Design

Adobe XD, Framer

CONTACT INFO:

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RELEVANT EXPERIENCE

SOFTWARE ENGINEER & CONSULTANT

Giant Machines | 2021 - present

- In charge of handling building and development of applications ranging from proprietary to open source.
- Handled creation of offline first PWA for a company dealing in gas and electricity
- In charge of onboarding Engineers and handing off projects
- Handled major refactors and software architecture redesigns.
- Handled implementation of testing frameworks and standardization of best practices..

VOLUNTEER

CodeNation & UpperlineCode | 2020-present

- Part of the curriculum council at CodeNation,
- Teaches web development and development practices
- Taught students code in a one week immersive program with upperline code SEO

SOFTWARE DEVELOPMENT INTERN

Google | 2017-2017

- Facilitated learning opportunities for young developers through Code Nation
- Designed courses on the origins of code to motivate young developers to begin programming

SOFTWARE DEVELOPMENT INTERN

Accenture | 2016-2016

- Developed a chatbot that aids customers that interact with salesforce
- Monitored and debugged complex issues with Accenture related technology
- Worked on cloud solutions for Accenture clients

PASSION PROJECTS

Project titles are linked to hosted projects.

BLOOM

FRONTEND: | BACKEND:

Sound Visualizer

Web App built with JavaScript, HTML & CSS. This project centered around creating a sound-bar that can layer sounds and replicate the results based on the sounds passed to it. coded in vanilla JS.

LEAGUE CHAMPIONS

FRONTEND: | HOSTED:

league of legends champion display

web application built with react and node.js for displaying champions from the popular online game league of legends.

ACADEMIC BACKGROUND

TECHNICAL CERTIFICATION

Flatiron School | 2019-2020

- Full Stack Web Development computer development program
- Worked in teams to design, develop, and launch applications
- Developed and launched frontend and server-side applications

CREDITS TOWARDS BIOLOGY DEGREE

Borough of manhattan community college | 2018-2019

- Took classes pertaining to a biology degree
- Participated in fast-track